Cadence Layout Introduction

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Cadence Layout Introduction

POLY CD=0.5um drawn
DLM (dual layer metal)
$DESIGN
set in .tcshrc
software references $DESIGN/config/…
no need to change
Failed to create gec3DBUPerUU property for library c9.devLib.072604 because the library could not be opened in append mode.

*WARNING* 'xSnapSpacing' is not a multiple of 'mfGridResolution' (0.005).
*WARNING* 'ySnapSpacing' is not a multiple of 'mfGridResolution' (0.005).
*WARNING* 'sSnapSpacing' is not a multiple of 'mfGridResolution' (0.005).
*WARNING* 'xSnapSpacing' is not a multiple of 'mfGridResolution' (0.005).
*WARNING* 'ySnapSpacing' is not a multiple of 'mfGridResolution' (0.005).
*WARNING* 'sSnapSpacing' is not a multiple of 'mfGridResolution' (0.005).

*WARNING* ddsServOpen: c0Et/c0Et_M5031_b/layout not found.

*WARNING* ddsServOpen: c0Et/c0Et_M5031_a/layout not found.
Cadence Layout Introduction
device library (dev lib)
controls setting for colors, etc., for each layer
defines layer purpose pairs (lpp)
ex. poly.pin = poly.pn, poly.drawing = poly.dg
pcells

each library must be associated with a dev lib